Session Plan 17 – Topics: Dribbling to Eliminate Defenders



Time: 10mins

Size: 35x 15 yards

Organization / Equipment: Cones & Balls

Explanation: Players try to avoid having their ball kicked out by the bulldogs/taggers.

Coaching Points:

i) Close dribbling under the knee

i) Dribble at defender to freeze them

iii) Distance & timing of feint/move

iv) Be deceptive and deliberate – have a move in mind! Use it!

Intervention Key Questions:

i) Why is it important to always have your eyes up when dribbling?

ii) How far away should you do your move / feint?

iii) How can I fool the defender? What moves could you do?

Constraints to Modify or Challenge: Width of playing area or the number of taggers.

2v2 GAMES

Time: 15mins

Size: 20x15 yards channels

<u>Organization / Equipment</u>: Cones, Balls, Pinnies & a Goals

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Explanation: A 2v2 towards a goal. Award 2 points if a player can beat a defender to score. Create multiple fields.

Coaching Points:

- i) Close dribbling
- i) Split vision see the ball and the space in front of you
- iii) Dribble at defender to freeze them
- iv) Distance & timing of feint/move
- v) Be deceptive and deliberate have a move in mind! Use it!

Intervention Key Questions:

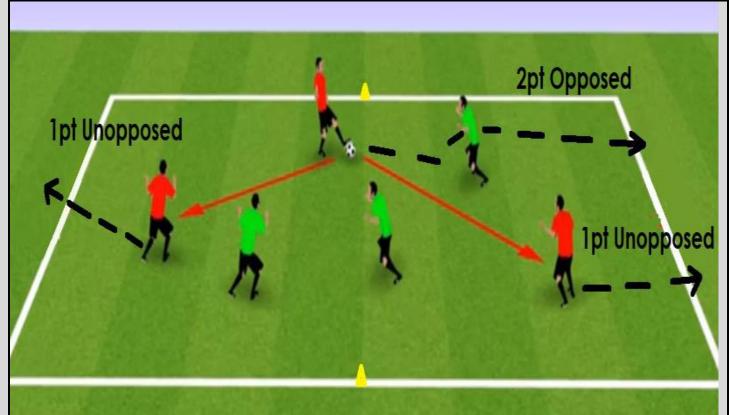
- i) Why is it important to dribble at the defender?
- ii) What distance away should I do my move / feint?
- iii) What angle should your touch be to go around the defender?
- iv) What moves could you use to eliminate the defender?

Constraints to Modify or Challenge: Size of playing area or # of defenders

Which Way?
VIDEO LINK CLICK HERE

<u>Time</u>: 20mins <u>Size</u>: 15x20 yards

Session Plan 17 – Topics: Dribbling to Eliminate Defenders



Organization / Equipment: Cones, Balls, Pinnies & Goals

Explanation: A 3v3 towards an endzone. The team must progress the ball over half and then can attack any end for a point. If they go past a defender with a dribbling feint they get two points.

Coaching Points:

- i) Close dribbling
- ii) Split vision see the ball and the space in front of you
- iii) Dribble at defender to freeze them
- iv) Distance & timing of feint/move
- v) Be deceptive and deliberate have a move in mind! Use it!

Intervention Key Questions:

- i) Why is it important to dribble at the defender?
- ii) What distance away should I do my move / feint?
- iii) What angle should your touch be to go around the defender?
- iv) What moves could you use to eliminate the defender?

Constraints to Modify or Challenge: Size / width of playing area or # of defenders

EVEN SIDED SMALL SIDED END GAME 3v3 or 4v4 (Regular FIFA Rules)

Time: 20mins

Size: May vary but ideally 15x20 yards or more

Organization / Equipment: Cones, Balls, Pinnies & two goals

Explanation: A regular even strength game to see if the players can implement the session topics in a

realistic and representative performance context. Regular FIFA rules.

<u>Coaching Points</u>: -Previous coaching points

<u>Intervention Key Questions</u> - Previous questions

Constraints to Modify or Challenge: floater use or size of playing area